



# **MB Tuff Chairs**

Meadow Burke MB Tuff Chairs offer reliable strength and durability.



Meadow Burke Tuff Chairs are manufactured using an advanced plastic formula for improved strength and durability, providing exceptional performance even in extreme temperatures and corrosive environments. Tuff Chairs deliver fast and reliable rebar placement without the rust concerns of common metal chairs.

### **Time and Money Saving Benefits**

- Easy to install
- Cost-effective, dependable performance
- Through-holes near feet allow for nailing down of chairs, if needed

# **Improved Overall Aesthetics**

- Non-corrosive plastic produced in concrete gray coloring to camouflage its appearance
- Elimination of traditional rust concerns

#### Product Uses

- Post Tension Slabs
- Precast Structures
- Tilt-Up Wall Panels

## Sand Plate Available

The snap-on Tuff Chair Sand Plate (sold separately) provides added stability for placement on soft substraights. Available in two sizes: Small (chair sizes 3/4" to 4 1/4") and Large (chairs 4 1/2" and above).



Item Number	Height	Units/Box
MCTUFF0075	3/4"	1,800
MCTUFF0100	1"	1,200
MCTUFF0125	1 1/4"	1,000
MCTUFF0150	1½"	800
MCTUFF0175	1 3/4"	700
MCTUFF0200	2"	600
MCTUFF0225	2 1/4"	450
MCTUFF0250	2 ½"	400
MCTUFF0275	2 ¾"	400
MCTUFF0300	3"	350
MCTUFF0325	3 1/4"	300
MCTUFF0350	3 ½"	275
MCTUFF0375	3 3/4"	225
MCTUFF0400	4"	225
MCTUFF0425	4 1/4"	225
MCTUFF0450	4 ½"	294
MCTUFF0475	4 3/4"	294
MCTUFF0500	5"	245
MCTUFF0525	5 1/4"	245
MCTUFF0550	5 ½"	210
MCTUFF0575	5 3/4"	210
MCTUFF0600	6"	180
MCTUFF0625	6 1/4"	180
MCTUFF0650	6 ½"	180
MCTUFF0675	6 3/4"	180
MCTUFF0700	7"	96
MCTUFF0725	7 1/4"	96
MCTUFF0750	7 ½"	96
MCTUFF0775	7 3/4"	96
MCTUFF0800	8"	72
MCTUFF0825	8 1/4"	72
MCTUFF0850	8 ½"	72
MCTUFF0875	8 3/4"	72
MCTUFF0900	9"	60
MCTUFF0925	9 1/4"	60
MCTUFF0950	9 ½"	60
MCTUFF0975	9 ¾"	60
MCTUFF1000	10"	200

For more information, or to receive a quote on this or any of Leviat's full line of concrete construction accessories, please contact us at (877) 518-7665 or visit www.leviat.com.